

Tracking progress through concepts in Design Technology

Key Concepts:

- **Cooking and Nutrition**
- **Stable Structures**
- **Programming and Electrical Systems**
- **Mechanical Systems**
- **Textiles**

	Cooking and Nutrition	Stable Structures	Programming and Electrical Systems	Mechanical Systems	Textiles
EYFS	Cookery				Textures and Materials
Year 1	Smoothies			Moving Story books	Puppets
Year 2	Balanced diet	Baby Bear's Chair		Fairground wheels	
Year 3	Eating Seasonally	Constructing a castle			Pouches
Year 4	Adapting a recipe	Pavilions	Torches		
Year 5	Developing a recipe		Doodlers		Making a stuffed toy
Year 6	Come dine with me		Steady hand game		Waistcoats